

## Why choose...

- **Ars Illuminata** (Urien, Gill): A good broad base, pumped up by the elemental powers. Plus, it's got story hook written all over it.
- **Boxing** (Dudley, Mike Bison): A good combination of Punches and Blocks, and some cool exclusives like "Cross Counter" and "Ducking."
- **Bujutsu** (Hokuto, Nanase, Karin): Blocks and Grabs. This style gives access to Chain, and it has a good suite of defensive maneuvers for getting in on the opponent and keeping him in a cycle of attacks. Also, while very strong as a grappling art, there are some nice strike and kick options available too, especially making use of Crimson Pattern Combinations.
- **Capoeira** (Elena): Kicks. This style is the place to go for all the kicks.
- **Karate** (Ryu, Ken, Makoto, Dan, Sean, Gouki, Sakura): Rising Punches. All the Dragon Punches are here, and a lot more besides. Good for Punch/Kick/Energy Wave fighters.
- **Martial Arts** (Remy, Q, Sodom, Skullo, Blanka, Shadowgeist, Dee Jay, T. Hawk): Flexibility—you can make just about any character or new style with the stuff available here, as evidenced by the list of official characters who are made with this style.
- **Muay Thai** (Adon, Sagat): Tiger Knee. Like Karate, it has a strong combination of Punches, Kicks, and projectiles, and it's also the style to go for if you're looking for Elbows and Knees.
- **Ninjutsu** (Ibuki, Guy, Balrog, Maki, Geki,): Jump, fly, climb... move like the wind. ALL the movement tricks are available in this style, as are some cool powers.
- **Quan Fa** (Chun Li, Gen, Yun, Yang, Fei Long): Powerful maneuvers in almost every category, and really good mobility besides.
- **Special Forces** (Nash, Guile, Cammy, Juni, Juli, Rolento): Special Forces has a good, broad base with some powerful specials in a number of Techniques—Punch, Kick, Grab, Athletics.
- **Street Fighting** (Cody, Birdie): Because you want to fight dirty.
- **Sumo** (E. Honda): Chain and some heavy throws. Plus, the revised version of this style takes the whole "pre-fight staredown" aspect of Sumo into account by giving the style all those ancient Japanese staredown/intimidation/psyche out techniques that have been passed down since Sumo was a battlefield art.
- **Wrestling** (Alex, Hugo, R. Mika, Zangief, Sodom, Birdie, T. Hawk): All the heavy hitting grabs are here, and with the addition of Chain and Shoot, you can actually use them now.
- **Yoga** (Dhalsim): Focus.

## How do I do...

- **Arnis**: Use Quan Fa, but make the Punches into Knife and Blunt special maneuvers.
- **Catch Wrestling**: Wrestling covers this nicely.
- **Chito-ryu**: This is a style of Karate.
- **Choi Li Fut** (Choi and Li Family Boxing): This is a style of Quan Fa.

- Crane Boxing: This is a style of Shaolin Quan Fa.
- Dog Boxing: This is a style of Shaolin Quan Fa.
- Dragon Boxing: This is a style of Shaolin Quan Fa.
- Drunken Boxing: This can be a style of Shaolin or Wudan Quan Fa.
- Eagle Claw: Although this is a style of Quan Fa, use Bujutsu to represent it in game terms.
- Eight Trigram Boxing (Bagua): This is a style of Wudan Quan Fa.
- Goju-ryu: This is a style of Karate.
- Hapkido: Bujutsu is probably the best way to get the mix of Punches and Grabs right for this style.
- Hung Gar (Hung Family Boxing): This is a style of Shaolin Quan Fa.
- Isshin-ryu: This is a style of Karate.
- Jiu Gar (Royal Family Boxing): This is a style of Shaolin Quan Fa. Focus on fast Punches.
- Judo: Use Bujutsu, focus on Grabs, and leave out Punches and Kicks.
- Kalari Payat: This is an Indian Style, probably best represented by Quan Fa.
- Koeikan: This is a style of Karate.
- Kyokushin-kai: This is a style of Karate.
- Labrynthine Boxing: This is a style of Wudan Quan Fa.
- Leopard Boxing: This is a style of Shaolin Quan Fa.
- Long Boxing: This is a style of Shaolin Quan Fa.
- Meridian Boxing: This is a style of Wudan Quan Fa.
- Monkey Boxing: This is a style of Shaolin Quan Fa.
- Okinawan Kobujutsu: This can be done with Jujutsu, with a focus on Okinawan weapons.
- Pankration: Wrestling covers this ground well.
- Pentjak Silat: An Indonesian style best done with Quan Fa.
- Phoenix Eye Boxing: This is a style of Shaolin Quan Fa.
- Praying Mantis Boxing: This is a style of Shaolin Quan Fa.
- Professional Wrestling: Default Street Fighter Wrestling *is* Professional Wrestling.
- Sambo: Wrestling.
- Savate: Martial Arts with a specialty in Kicks.
- Shito-ryu: This is a style of Karate.
- Shorin-ryu: This is a style of Karate.
- Shotokan: This is a style of Karate.
- Snake Boxing: This is a style of Shaolin Quan Fa.
- Tae Kwon Do: I need to make this style based on Kim Kaphwan and his kids from Mark of the Wolves.
- Taijiquan (Grand Ultimate Boxing): This is a style of Wudan Quan Fa.
- Tibetan White Crane: This is a style of Shaolin Quan Fa.
- Tiger Boxing: This is a style of Shaolin Quan Fa.
- Uechi-ryu: This is a style of Karate that also includes throws in its training.
- Wado-ryu: This is a style of Karate.
- White Eyebrow Boxing: This is a style of Shaolin Quan Fa.

- Wing Chun (Eternal Springtime Boxing): This is a style of Quan Fa, but in game terms, it can be represented using Boxing. Names of maneuvers will need to be changed for flavor.
- Xingyi (Form and Body Boxing): This is a style of Wudan Quan Fa.

### **Styles, and their signature characters from the video games.**

- Ars Illuminata: Urien, Gill
- Boxing: Dudley, Mike Bison
- Bujutsu: Hokuto, Nanase, Karin
- Capoeira: Elena
- Karate: Ryu, Ken, Makoto, Dan, Sean, Gouki, Sakura
- Martial Arts: Remy, Q, Sodom, Skullo, Blanka, Shadowgeist, Dee Jay, T. Hawk
- Muay Thai: Adon, Sagat
- Ninjutsu: Ibuki, Guy, Balrog, Maki, Geki,
- Quanfa: Chun Li, Gen, Yun, Yang, Fei Long
- Special Forces: Nash, Guile, Cammy, Juni, Juli, Rolento
- Street Fighting: Cody, Birdie
- Sumo: E. Honda
- Wrestling: Alex, Hugo, R. Mika, Zangief, Sodom, Birdie, T. Hawk
- Yoga: Dhalsim

### **Schools and Powers *(These are on my "To Do" list.)***

- Animal Hybrid: Blanka
- Ansatsuken: Ryu, Ken, Gouki, Gen
- Bio/Cyber: Necro, Twelve
- Bushin-ryu: Guy, Maki
- Elemental: Gill, Urien
- Psycho Power/Soul Power: Lord Vega, Rose
- Saikyo-ryu: Dan
- Senjutsu: Oro